

## **RESCUE BAG/RESCUE ROPE THROW COMPETITION**

### **PROVIDED BY KYEM**

Lake, pond, or pool

### **PROVIDED BY PARTICIPANT**

Rescue throw bag w/50' or more of rope, or  
Water rescue rope 50' or more in length

Person to serve as "victim"

### **OBJECTIVE**

To sharpen water rescue rope throwing capability

### **HOW YOU WILL BE JUDGED**

This is a 10 member team event, each member of the team shall compete.  
No person shall compete for more than one team.

The victim, fully clothed, or in a wet suit or dry suit, shall be located in a pond or pool 40' from the shore and is facing the rescuer

Upon the Judge's command the rescuer shall throw a rescue rope or rescue rope bag to the victim. The bag shall land close enough to the victim for the victim to reach it without having to move to receive the rope. The victim shall grab the rope and hold on while the rescuer pulls the victim to the shore of the pond or the edge of the pool, if in a pool.

If the victim is not rescued with the first throw the rescuer shall retrieve the rope, re-coil the rope (or re-stuff the rescue bag), and re-throw the rope to the victim. Only one re-throw is permitted.

Points shall be deducted if the victim is hit on the head by the rope or rope bag.

More points shall be earned if the victim is rescued on the first attempt, fewer on the second attempt, and none on the third attempt. This is a timed event with time starting at the "THROW" command and ending when the victim reaches the shore or the edge of the pool. Each member's time shall be computed and added to the team's total time. Elapsed time for the event shall be used in the event of a tie.